

# PSYCHOLOGY, BACHELOR OF ARTS

The Psychology curriculum is designed to

1. prepare students for advanced study in psychology;
2. support, through electives, programs of study in other disciplines;
3. give a basis for entry into the job market;
4. arouse the curiosity of all students regarding human behavior;
5. provide opportunities for experiences outside the classroom by way of field programs and practical experiences.

## Curriculum

The student majoring in psychology must, in addition to meeting the general education requirements:

Code	Title	Hours
<b>Basic Core</b>		
PSY 2003	General Psychology <sup>1</sup>	3
PSY/SOC 2053	Statistics for the Behavioral Sciences <sup>1</sup>	3
PSY/SOC 2063	Research Design for the Behavioral Sciences <sup>1</sup>	3
PSY 3191	Careers in Psychology	1
Select one of the following Capstone courses:		3
PSY 4003	Capstone: Advanced Research Method and Lab for Psychology <sup>1</sup>	
PSY 4103	Capstone: Advanced Psychological Science	
PSY 4203	Capstone: Psychology in the Community	
<b>Topical Core</b>		
PSY 3003	Abnormal Psychology	3
or PSY 3153	Personality Psychology	
PSY 3053	Behavioral Neuroscience	3
or PSY 4053	Sensation and Perception	
PSY 3063	Developmental Psychology: Childhood	3
or PSY 3183	Development Psychology: Adolescence	
PSY 3073	Psychology of Learning	3
or PSY 4073	Cognitive Psychology	
PSY/SOC 4043	Social Psychology	3
or PSY 3123	Evolutionary Psychology	
<b>Other</b>		
Upper Division Elective, PSY		6
Select one of the following:		3-6
ANTH 2003	Cultural Anthropology	
ANTH 1213 & SOC 1003	Introduction to Anthropology and Introductory Sociology	
Minor or Second Major		
<b>Total Hours</b>		<b>37-40</b>

<sup>1</sup> Psychology majors must earn a grade of 'C' or higher.

The matrix below is a sample plan for all coursework required for this program.

Course	Title	Hours
<b>Freshman</b>		
<b>Fall</b>		
ENGL 1013	Composition I <sup>1</sup>	3
USHG 1XXX	U.S. History and Government <sup>1</sup>	3
MATH XXXX	Mathematics <sup>1</sup>	3
TECH 1001	Orientation to the University	1
Elective <sup>2,3</sup>		6
<b>Hours</b>		<b>16</b>
<b>Spring</b>		
ENGL 1023	Composition II <sup>1</sup>	3
SCIL 1XXX	Science with Laboratory <sup>1</sup>	4
PSY 2003	General Psychology <sup>4</sup>	3
Elective <sup>2,3</sup>		6
<b>Hours</b>		<b>16</b>
<b>Sophomore</b>		
<b>Fall</b>		
FAH 1XXX	Fine Arts and Humanities Courses <sup>1</sup>	6
SCIL 1XXX	Science with Laboratory <sup>1</sup>	4
PSY/SOC 2053	Statistics for the Behavioral Sciences <sup>4</sup>	3
<b>Hours</b>		<b>13</b>
<b>Spring</b>		
PSY Topical Core <sup>5</sup>		3
PSY/SOC 2063	Research Design for the Behavioral Sciences <sup>4</sup>	3
PSY 3191	Careers in Psychology	1
Elective <sup>2,3</sup>		8
<b>Hours</b>		<b>15</b>
<b>Junior</b>		
<b>Fall</b>		
SOC 1003	Introductory Sociology	3
PSY Topical Core <sup>5</sup>		6
Elective <sup>2,3</sup>		6
<b>Hours</b>		<b>15</b>
<b>Spring</b>		
ANTH 1213	Introduction to Anthropology	3
or ANTH 2003	or Cultural Anthropology	
PSY Topical Core <sup>5</sup>		6
Elective <sup>2,3</sup>		6
<b>Hours</b>		<b>15</b>
<b>Senior</b>		
<b>Fall</b>		
PSY (3000-4000 level)		6
Elective <sup>2,3</sup>		9
<b>Hours</b>		<b>15</b>
<b>Spring</b>		
Select one of the following Capstone Courses: <sup>4</sup>		3
PSY 4003	Capstone: Advanced Research Method and Lab for Psychology	
PSY 4103	Capstone: Advanced Psychological Science	
PSY 4203	Capstone: Psychology in the Community	
Elective <sup>2,3</sup>		12
<b>Hours</b>		<b>15</b>
<b>Total Hours</b>		<b>120</b>

<sup>1</sup> See appropriate alternatives or substitutions in "General Education Requirements (<https://catalog.atu.edu/undergraduate/general-education-requirements/>)."

<sup>2</sup> A minor or second degree must be completed.

<sup>3</sup> At least 40 of the total hours required for graduation must be 3000 - 4000 level courses.

<sup>4</sup> Psychology majors must earn a grade of 'C' or higher.

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<sup>5</sup> See appropriate options in "Topical Core" above.